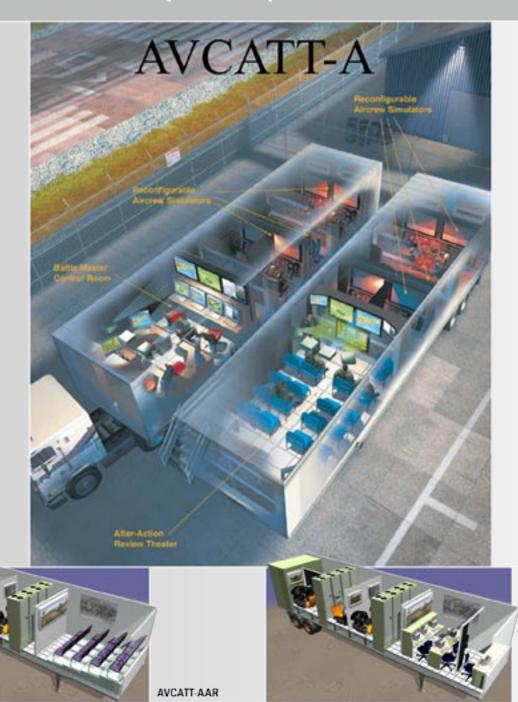
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Enables Army aviation units to rehearse and participate in a unit-collective and combinedarms simulated battlefield environment through networked simulation training.



**DESCRIPTION AND SPECIFICATIONS** 

The Aviation Combined Arms Tactical Trainer-Aviation Reconfigurable Manned Simulator (AVCATT-A) is a dynamic, alternative instructional concept that meets institutional, organizational, and sustainment aviation training requirements for Active and Reserve Army aviation units worldwide in combined arms collective training and mission rehearsal.

AVCATT-A is a critical element of the Combined Arms Training Strategy, interoperating with the Close Combat Tactical Trainer (CCTT) by local area network connection. AVCATT-A will be distributive interactive simulation-compliant, and compatible and interoperable with other synthetic environment systems.

Elements that are present on the modern, high-intensity battlefield, such as the combat support and combat service support elements, are an integral part of the simulation database. AVCATT-A is designed to provide realistic, high-intensity collective and combined arms training to aviation units, including the following core tasks:

- Armed reconnaissance (area, zone, route)
- Screen
- Deliberate attack
- Covering force operations
- Downed aircrew recovery operations
- Joint air attack team
- Hasty attack
- Air assault operations
- Aerial passage of lines
- Air movement operations
- Movement to contact

The AVCATT-A single suite of equipment consists of two mobile trailers housing six reconfigurable networked simulators that currently support the Apache, Apache Longbow, Kiowa Warrior, Chinook, and Blackhawk. AVCATT-A supports role-player and semi-automated blue and opposing forces. Afteraction-review theater is also provided as part of each suite.

AVCATT-A is fully mobile, capable of using commercial and generator power, and is transportable worldwide. The AVCATT-A system will permit various aviation units to conduct collective task training on a real-time, computerized battlefield in a combined arms scenario.

## PROGRAM STATUS

- **1QFY04** First unit equipped
- **1QFY04** Full-rate production decision

## PROJECTED ACTIVITIES

• **3QFY05** Kiowa Warrior aircraft concurrency upgrade/Control and Display System 4 (CDS4).

L-3 Communications (Arlington, TX)

• Production and Deployment

Modernization

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UNITED STATES ARMY **WEAPON SYSTEMS 2005**